Project Name

Project Subtitle, if Applicable

# Project Overview

## High Concept and Mockup

The player manages a café run by cats. The Café starts with limited space, services, and a single employee. The player can choose how they expand and customize their café with the money it makes through options like; hiring, products, and equipment. The goal of the game is to make the most amount of money in the place of a high score.

Provide a **brief 1-2 sentence description** of your game, the main game loop, and followed by your **mockup** visualizing what the player will see when they play your game.

## Character

The characters in the game will be assorted random customers that are served, as well as the cat employees that the player will unlock as they progress through the different unlockables.

## Camera

The camera will be top down.

## Controls

The game is controlled through menus and buttons that are navigated and interacted with by a mouse or finger.

# Game States

Each **section or phase** of your game, such as a main menu, a battle, overworld navigation, or credits screen, should be described below. Each section should be accompanied by a **UI wireframe**, indicating **what UI elements are needed** and **their positions** on the screen.

You will need at least the following: a **Splash Screen**, a **Main Menu**, and a **Gameplay** screen; sections for each are added below. If your game will have more, please add new sections for them.

## Splash Screen

## Main Menu

## Gameplay

# Roadmap

Provide an **overview** of the time taken to create this project and **the objectives that will be completed** by each section of time. (This doesn’t need to be super detailed – bullet points and lists will do fine)

|  |  |
| --- | --- |
| **Week** | **Objectives** |
| 1 |  |
| 2 |  |

# Credits

List each member of the team that will be working on this project. Each person should have their name and title clearly displayed. This applies, even if working alone.

## Third-Party Works

If you are using any assets or plugins, please list them below.